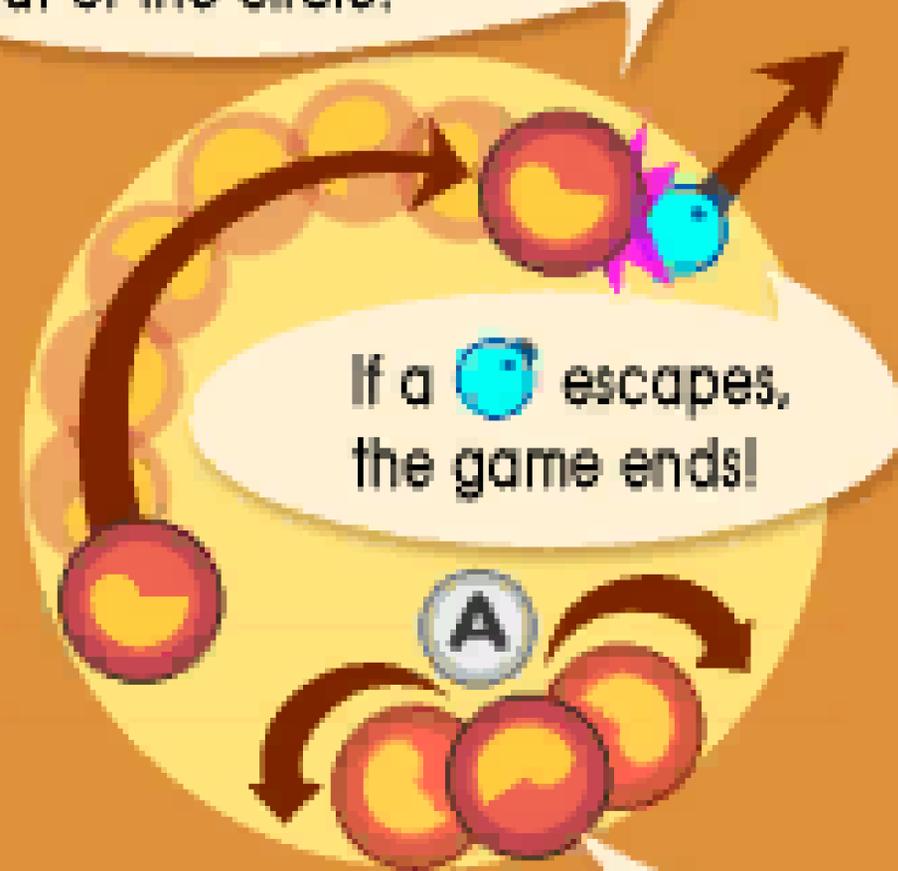


Hit the  before they get out of the circle!



If a  escapes, the game ends!

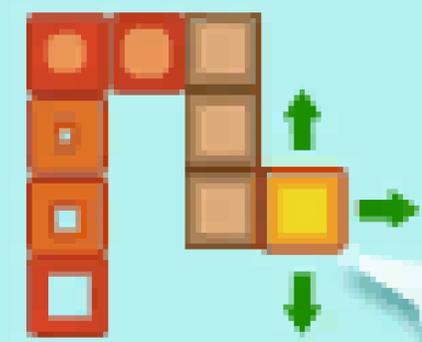
Press  to change the circle's rotational direction.

Using momentum, press  to make the core move.



Use the stick to smash enemies.

If an enemy touches the core, the game ends.



Use  to move.

If the square becomes trapped, the game ends.



If any blocks touch the bottom, the game ends.

